

FARLIGHT CUP LATAM TOURNAMENTS

RULES

1. OVERVIEW

FARLIGHT CUP LATAM is the Tournament for LATAM region players, including Mobile (iPhone or Android) and PC competitions.

The game uses FARLIGHT CUP Mobile and FARLIGHT CUP PC to distinguish between the two platforms.

Performance, points, rankings, prize money, and Diamond rewards will be tallied independently for each platform.

This is an online Tournament, and all participating players will use their own devices for matches.

For fairness, these rules may be periodically updated and posted on the official Discord channel: <https://discord.gg/k3BrpcDjFv>

2. Eligibility

Eligibility

To participate in FARLIGHT CUP, players must possess a functional Farlight 84 game account and device. They can only register for FARLIGHT CUP Tournaments after creating their own clan.

Registration

1. Open Qualifiers

During the registration period (details in Article: Tournament Format and Schedule), go to the "TOURNAMENT" section in the Farlight 84 Lobby. Find FARLIGHT CUP Mobile/PC and click "Register" to sign up. After successful registration, follow the given match schedule to join the competition on time.

2. Weekly Semi-Finals

There is no need for clan members to register for matches in the Weekly Semi-Finals. Clans qualifying for the Weekly Semi-Finals receive in-game mail and automatic enrollment.

3. Finals

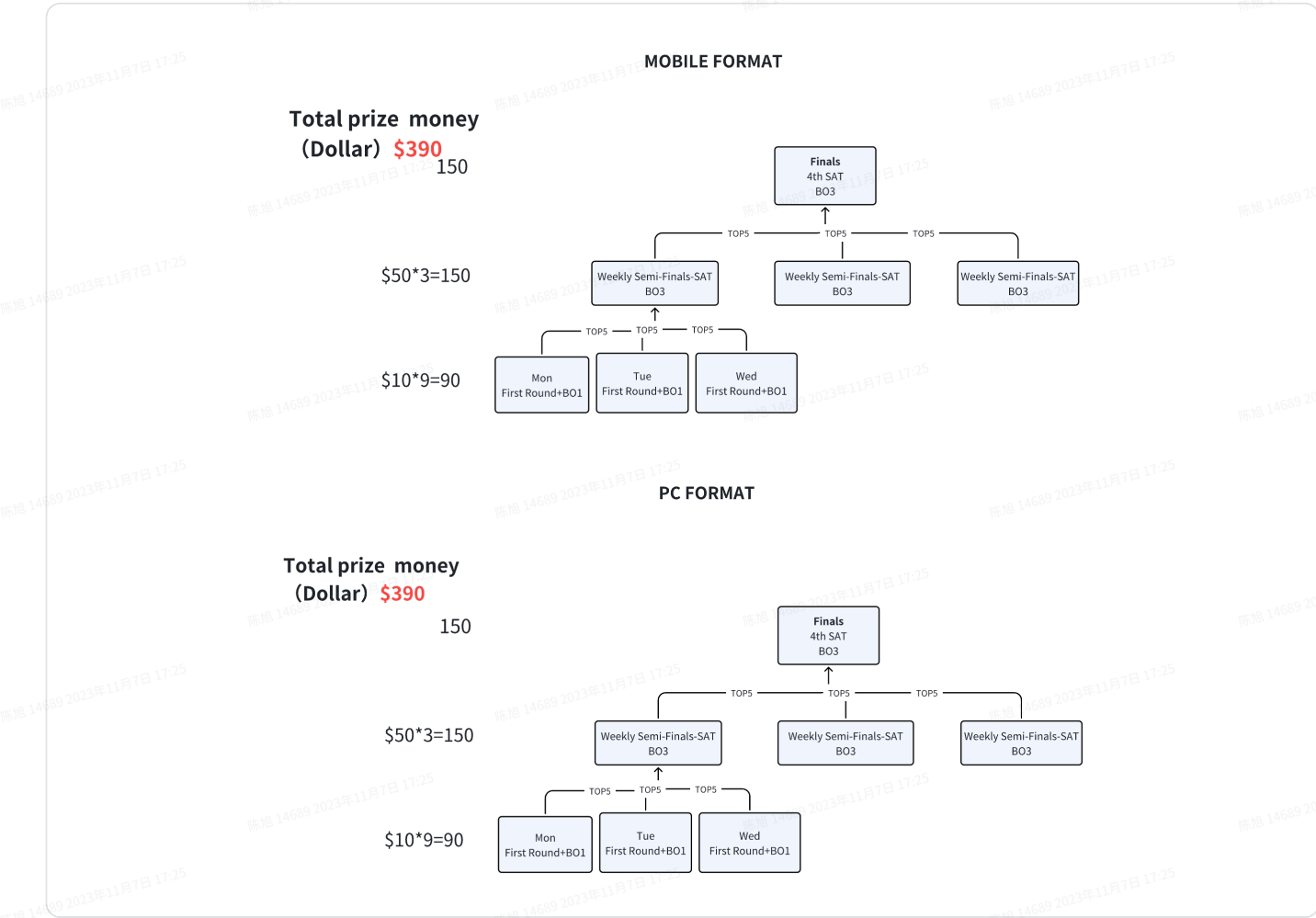
There is no need for clan members to register for matches in the Finals. Clans qualifying for the Finals receive in-game mail and automatic enrollment.

Disqualification

- 4. Clans violating Tournament rules may be penalized, possibly leading to disqualification in later stages (details in Article: Code of Conduct).
- 5. The FARLIGHT CUP organizer will assess the clan name of all participating clans. If any clan is found to have violated the regulations, they must change their clan name before being permitted to join FARLIGHT CUP and have their scores recorded.
- 6. Clans making changes to their clan name during FARLIGHT CUP without prior approval from the organizer may face disqualification. Please report any name changes to your clan on the official Discord channel and obtain approval from event staff before proceeding with the modification.

Discord: <https://discord.gg/k3BrpcDjFv>

3. Tournament Format and Schedule



1. OPEN QUALIFIERS

This stage spans three weeks, with registrations and matches held in the in-game event system every Monday, Tuesday, and Wednesday evenings.

The Open Qualifiers consist of two phases:

Phase 1: First Round (2 hours duration): These matches are held on the Sunset City map in free match mode. During this phase, each match grants scores based on performance (displayed in-game) after each round.

Phase 2: Qualifiers: At the end of the First Round, the three highest-scoring matches for each clan will be calculated for their total score. The top 15 clans' total score after the First Round, which conclude 40 minutes after the the First Round, will advance to Qualifiers. Qualification for the Qualifiers is determined based on the in-game point rankings.

Open Qualifiers Dates:

FARLIGHT CUP SEASON 2 & SEASON 3 SCHEDULE							
Mobile & PC							
	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Nov			1	2	3	4	5
	6	7	8	9	10	11	12
	13	14	15	16	17	18	19
	20	21	22	23	24	25	26
	Open Qualifiers	Open Qualifiers	Open Qualifiers			Weekly Finals	
	27	28	29	30	1	2	3
	Open Qualifiers	Open Qualifiers	Open Qualifiers			Weekly Finals	
Dec	4	5	6	7	8	9	10
	Open Qualifiers	Open Qualifiers	Open Qualifiers			Weekly Finals	
	11	12	13	14	15	16	17
						Finals	
	18	19	20	21	22	23	24
	25	26	27	28	29	30	31
	Open Qualifiers	Open Qualifiers	Open Qualifiers			Weekly Finals	
	1	2	3	4	5	6	7
	Open Qualifiers	Open Qualifiers	Open Qualifiers			Weekly Finals	
Jan	8	9	10	11	12	13	14
	Open Qualifiers	Open Qualifiers	Open Qualifiers			Weekly Finals	
	15	16	17	18	19	20	21
						Finals	
	22	23	24	25	26	27	28
	29	30	31	1	2	3	4

Open Qualifiers Time (UTC -3)

The schedule for the above match dates is as follows:

Registration: 16:30 - 19:00

First Round: 18:30 - 20:30

Qualifiers (Round 1): 21:10

Qualification Rules

The top 5 clans from each round of Qualifiers within a week will qualify for the Weekly Semi-Finals, resulting in a total of 15 clans competing in the Sunday Weekly Semi-Finals.

Qualification Roll-over Rules

Qualification Roll-over occurs when a clan requalifies for the next phase of the competition after repeatedly participating in matches.

When a clan qualifies for the next phase, any subsequent qualifications for that phase will roll over to the next highest-ranking clan.

For example:

Clan A in a PC Tournament qualifies for the Finals on September 29th, coming in first place.

If Clan A secures fifth place on October 6th, they will not occupy the qualification slot for that day.

Instead, the sixth-place Clan from the October 6th match will inherit the qualification.

This rule applies to both PC and Mobile Tournaments.

2. Weekly Semi-Finals

The Weekly Semi-Finals occur every Saturday for three consecutive weeks, resulting in three Weekly Semi-Finals. Clans eligible for this stage don't need to register; they will receive participation notices before the matches, which include details like schedules and prizes.

The Weekly Semi-Finals follow a BO3 format, and the matches are held on the Sunset City map. After three battles, clans are ranked based on their total in-game scores from these matches. The top 5 clans with the highest scores advance to the finals.

Weekly Semi-Finals Dates:

FARLIGHT CUP 2: November 25, December 2, December 9 (all Saturdays)

FARLIGHT CUP 3: December 30, January 6, January 13 (all Saturdays)

Weekly Semi-Finals Time (UTC -3)

1st match: 13:30

2nd match: 10 minutes after the end of the 1st match

3rd match: 10 minutes after the end of the 2nd match

Please refer to the qualification notice mails for specific match times.

Qualification Rules

The top 5 clans in each Weekly Semi-Finals will qualify for the Finals.

Qualification Roll-over Rules

Qualification Roll-over occurs when a clan requalifies for the next phase of the competition after repeatedly participating in matches.

When a clan qualifies for the next phase, any subsequent qualifications for that phase will roll over to the next highest-ranking clan.

For example:

Clan A in a Mobile Tournament qualifies for the Finals on October 1st, coming in first place in the Weekly Semi-Finals.

If Clan A secures fifth place in the Weekly Semi-Finals on October 8th, they will not occupy the qualification slot for that day.

Instead, the sixth-place clan from the Weekly Semi-Finals on October 8th match will inherit the qualification.

3. Finals

FARLIGHT CUP 2: November 16th

FARLIGHT CUP 3: January 20

The FARLIGHT CUP Mobile and PC Finals will be held on these two day

The Finals follow a BO3 format, and the matches are held on the Sunset City map. After three battles, clans are ranked based on their total in-game scores from these matches. The in-game display will show points for each of the three battles as well as the cumulative total points.

Final rankings and overall points will be recorded. For further details, please refer to Article 7: Point Accumulation.

Finals Time (UTC -3)

Mobile

1st match: 13:30

2nd match: 10 minutes after the end of the 1st match

3rd match: 10 minutes after the end of the 2nd match

PC

1st match: 15:30

2nd match: 10 minutes after the end of the 1st match

3rd match: 10 minutes after the end of the 2nd match

Please refer to the qualification notice mails for specific match times.

4. Code of Conduct

All participants, clans, and clan members in FARLIGHT CUP must strictly adhere to this code of conduct. Any confirmed violations of these rules may lead to penalties imposed by the organizer. Penalties include but are not limited to disqualification from participation, forfeiture of cash prizes and in-game items, account suspension, and clan bans.

1. Use of Unauthorized Device and Mods

FARLIGHT CUP mandates that participating clans use mobile phones or PCs for matches. Using tablets, emulators, unauthorized mods, and auxiliary devices is strictly prohibited.

2. Match-Fixing.

No Team Personnel may offer, agree, or conspire to fix a match or take any other action to intentionally and unfairly alter, or attempt to alter, the results of any game (or any play or component thereof). If a Team, player, or coach is asked to “fix” the outcome of a game or to otherwise take part in any actions prohibited by this Challengers Competition Ruleset, that Team, player, or coach must immediately report this request to the Tournament Administrator

3. Teaming

Teaming in any form to gain unfair advantages, manipulate points, or elevate rankings is strictly prohibited and goes against the principles of fair play. This rule applies not only to entire teams but also to individual members within the same clan or group. All participants must compete independently without collaborating with others in any way that compromises the integrity of the game. Any instance of teaming with the intention of gaining unfair advantages or manipulating rankings will result in penalties and possible disqualification.

This prohibition on teaming applies at all stages of the tournament. Whether it's during the Open Qualifiers, weekly finals Stage, Finals, or any other segment of the competition, teaming with the aim of gaining unfair advantages or manipulating points and rankings is strictly forbidden and will be subject to the same consequences outlined in this rule.

If an administrator or tournament officials have verified and proven that a team or individual member engaged in teaming for the purpose of unfair advantages or manipulating rankings, the following sanctions will be imposed:

1st Offence: Lifetime Ban

Please note that these sanctions are subject to adjustments based on the severity and circumstances of the violation. The tournament organizer and officials reserve the right to take appropriate actions to ensure a fair and competitive environment for all participants.

4. Bribery.

No Team or Team Personnel may offer any gift, cash, or other reward to a player, coach, manager, other Team Personnel, FARLIGHT 84 Official, the Tournament Administrator or any other person connected with or employed by another Team in order to influence the outcome of a game in an Official Competition.

5. Gifts

No player or coach may accept any gift, reward or compensation from another Team or player (or anyone acting on behalf of another team or player) in connection with any Official Competition.

6. Gambling.

Gambling on the outcome of a tournament, match or game in any esports competition (including any plays or components of a game) can pose a serious threat to the integrity of, and public confidence in, esports competitions. Players and coaches are not allowed to (a) place, or attempt to place, bets on any esports competition (or any plays or components thereof), or (b) associate with high volume gamblers, or deliver information to others that might influence their bets.

7. Cheating

Cheating is prohibited. Any modification of the FARLIGHT 84 game client by a Team, player, or coach is prohibited. The use of any kind of cheating device or cheat program shall be deemed cheating.

8. Exploiting.

Intentionally using any in-game bug to seek an advantage is exploiting and is prohibited. Exploiting includes acts such as making use of any game function that, in Lilith and the Tournament Administrator's sole judgment, is not functioning as intended and violates the design purpose of FARLIGHT 84. Teams may confidentially check with the referee at the beginning of a competition to determine if a specific act would be considered exploiting. Lilith and the Tournament Administrator reserve the right to make an ex-post-facto determination of whether an exploit has occurred.

9. Drop Outs and Refusals to Participate.

If a Team, player, or coach registers for, or agrees to participate in, any Official Competition, he or she may not, without the prior written consent of the Tournament Administrator, drop out or refuse to participate in any game or other related event held during the applicable season. An

unexcused absence from a game after the registration process is complete may result in sanctions

10. Non-Compliance.

No player or coach may refuse to comply with the instructions or decisions of the Tournament Administrator.

11. Sexual Harassment.

Sexual harassment is prohibited. Sexual Harassment is defined as unwelcome sexual advances. The assessment is based on whether the person being harassed would regard the conduct as undesirable or offensive. There is zero tolerance for any sexual threats/coercion or the promise of advantages in exchange for sexual favors.

12. Discrimination and Denigration

Team Personnel may not offend the dignity or integrity of a country, private person, or group of people through contemptuous, discriminatory or denigrating words or actions on account of race, skin color, ethnic, national or social origin, gender, language, religion, political opinion or any other opinion, financial status, birth or any other status, sexual orientation or any other reason.

13. Defamatory Statements.

Team Personnel may not make, issue, authorize or publish any statement that denigrates, disparages or defames any Official Competition, Tournament Administrator, Competition Official, Lilith or its affiliates, sponsors, or FARLIGHT 84

14. Illegal Activity.

Teams and Team Personnel must comply with all applicable laws at all times. A team or team personnel may not engage in any activity which is in violation of public health, safety or security regulations

5.Prize Rules

FARLIGHT CUP offers a total prize pool of \$780 per season!

Prize distribution in FARLIGHT CUP follows the same process as other in-game community events. Participating clans can earn prizes based on their performance in battles. These prizes will be added to the clan's "withdrawable balance" after each phase. The prize distribution rules for each phase are consistent across both Mobile and PC Tournaments:

Open Qualifiers: The top 15 clans will share a total prize of \$10 based on each round of Open Qualifier results.

1st to 15th clans will receive prizes:

Prize Pool	10
Rank	Prize
1st	3
2nd	2
3rd	1
4th	1
5th	1
6th	1
7th	1
8th	0
9th	0
10th	0
11th	0
12th	0
13th	0
14th	0
15th	0

A prize pool of \$90 will be distributed during the Open Qualifiers of FARLIGHT CUP.

Weekly Semi-Finals: The top 15 clans will share a total prize of \$50 based on each round of Weekly Semi-Finals results.

1st to 15th clans will receive prizes:

Prize Pool	50
Rank	Prize
1st	13
2nd	10
3rd	6
4th	5
5th	4
6th	3
7th	3
8th	2
9th	2
10th	1
11th	1
12th	0
13th	0
14th	0
15th	0

A prize pool of \$150 will be distributed during the Weekly Semi-Finals of FARLIGHT CUP.

FINALS: The top 15 clans will share a total prize of \$150 based on Finals results.

1st to 15th clans will receive prizes:

Prize Pool	150
Rank	Prize
1st	36
2nd	26
3rd	20
4th	16
5th	12
6th	10
7th	8
8th	6
9th	4
10th	3
11th	3
12th	2
13th	2
14th	1
15th	1

A prize pool of \$150 will be distributed during the Finals of FARLIGHT CUP.

* Clans are accountable for any fees associated with the prize withdrawal process, and the actual cash amount received may be less than what the rules indicate.

6.Point Accumulation

How to get points

The 15 clans participating in the FARLIGHT CUP Finals will earn points, which can be checked in the in-game interface after each BO3 match in the Finals. These points will be officially recorded and accumulated. (Starting from September 25th, FARLIGHT CUP event points, including future FARLIGHT CUP Tournaments, will be cumulatively calculated for displaying clan rankings.)

Point Ranking Display

Farlight 84 official channels, such as Facebook, Instagram, X (Twitter), the official website, etc., will display FARLIGHT CUP Tournaments rankings.

Potential Value of Points

Farlight 84 is establishing a global esports system, and there are currently no professional Tournaments in certain regions. Nevertheless, we encourage clans from all regions to demonstrate their skills through FARLIGHT CUP. As esports in the LATAM region progresses, the FARLIGHT CUP Tournament Points Rankings can gauge the overall capabilities of clans and become a vital criterion for selecting clans to join more advanced Tournaments.

This is essential for both professional clans and fans who continue to join in Farlight 84.

Note: The FARLIGHT CUP points accumulation is not necessarily permanent. As the esports system in the LATAM region matures, these point rankings might be subject to change.

7.SPIRIT OF THE RULES

1. Decisions and Authority

The FARLIGHT CUP has full authority over interpreting these rules, player eligibility, scheduling, and event organization. Decisions made by the tournament are final and can not be appealed. They do not lead to claims for monetary compensation or legal action.

2. Rule Changes

FARLIGHT CUP retains the right to revise, alter, or add to these Rules as required to uphold fair play and safeguard the integrity of the tournament.

3. Best Interest of FARLIGHT CUP

The FARLIGHT CUP administrators and officials possess the authority to act in the tournament's best interests at all times. This authority isn't restricted by any lack of explicit mention in this document. They may apply suitable disciplinary measures against any entity whose actions are judged to be against the tournament's best interests.